



Lost Canyons

Tournament Information

Patrice Quishenberry, *Director of Sales*
Michael Metz, *Tournament Director*

Suggested Tournament Contests

Beat the Pro: Contest during play. A golf pro is stationed at one of the tee boxes along the course and as golfers approach, they have the option to buy a chance to “Beat the Pro” by making a better shot. If the golfer wins, they receive a raffle entry. Option for the entry fee to go to charity; recommended fee price is \$200+.

Longest Putt: This takes place at every green. Whomever makes the longest putt in your foursome writes their name on a marker card next to spot they putted from. The marker remains until someone makes a longer putt. If it's a close call, players can use the flagstick as a measuring device.

Straightest Drive: This contest is held on a fairly long and straight hole. A chalk line is drawn down the center of the fairway and the object is to hit the ball down the line. Markers will identify the winner.

Longest Drive: If your drive is over 150 yards and the longest of your foursome, write your name on a marker and place it where your ball lays. The marker remains until someone makes a longer drive.

Longest Drive:

Sky Course: 9, 14

Shadow Course: 6, 12

Closest to the Pin:

Sky Course: 2, 7, 13, 17

Shadow Course: 2, 4, 11, 16

Grand Hole in One Prizes:

(Cars, Cash Awards, Etc)

Sky Course: 2, 7

Shadow Course: 2, 4





Lost Canyons

Types of Formats

Best Ball: Each player plays their own ball. The two lowest net/gross scores per hole are used as the team's score for that hole. There is the option to play one or two Best Ball per foursome.

Scramble: Each player tees off and the team then selects the best position to play subsequent shots from. The process is repeated until the ball is holed out.

Modified Best Ball: Every player tees off. The team then selects the best position to play their second shot from. From this position, each player plays his/her own ball until the ball is holed out. The lowest net/gross score(s) per hole is the team score.

Individual Medal Play: Each player plays his/her own ball. Players compete against one another with traditional scoring. Only recommended for groups of 36 or less.

Methods to Determine the Net Score

Callaway: A precalculated chart determines the handicap adjustment based on the gross score at the conclusion of the play. This is a very good tool to use if **ALL** player handicap information is not available. **This method is recommended.**

Handicap: SCGA or USGA index is converted to a course handicap. This *accurate* information must be provided well in advance. This method requires reliable information and takes a significant amount of additional time, especially when there are last minute player changes.